



VICENTE GONZÁLEZ BARRIGA (23)

INGENIERO CIVIL INDUSTRIAL | MENCIÓN T.I

Cel. (+56 9) 7616 3620
vichudo@gmail.com

Soy una persona con experiencia y pasión en áreas tecnológicas, de Innovación, Sistemas Descentralizados y UI/UX.

Fast Learner, Leader, Adaptive, Agile, Disruptive, Autonomous.

PROGRAMMING SKILLS

Python



Javascript



C



HTML



React.js, Next.js, TailwindCSS



PineScript



SQL



SOFTWARE SKILLS

MacOS, Windows



Notion, Slack, Discord



Excel, Google Sheets, Office



Adobe Creative Suite



LANGUAGES

Spanish



Native

English



Fluent | C2 - Professional Proficiency

EDUCATION

Universidad Adolfo Ibáñez
Facultad de Ingeniería y Ciencias

- Special Mention: Information Technologies (2021)
- Industrial Engineer Degree (2017-2022)
- Science & Engineering Licentiate Degree (2017-2021)

Santiago, Chile | 2017-2022

Colegio Padres Dominicos

- High School Licentiate (2012-2016)
Academic Excellence
- Middle School Licentiate (2009-2011)

Santiago, Chile | 2009-2016

Colegio Santa Marta

- Elementary School (2005-2008)

Santiago, Chile | 2005-2008

...

EXPERIENCE

CEO - FluenceApp.io 2021 - 2022

Influencers and Instagram Stores platform. CEO, Developer, Designer.

Data Science - Enel X (Internship) 2021

Software and workflow development for customer care executives. Clustering with K - Means | Python | Streamlit | Sklearn.

Cryptocurrency Investor and Trader 2015 - present

Technical, quantitative and fundamental analysis for crypto assets. Bybit | Tradingview | Pinescript | Quantitative Finance

Growth Engineer 2022

Software for new back office projects and Rest API integrations. Carvuk @ Platanus Ventures

Prototypes 2021 I+D | Venture Factory 2021

Finalist at Innovation Contest - Universidad Adolfo Ibáñez

Odontología Sur | Capstone Project 2020

Internal Process Optimization - Dental Clinique

SOFT SKILLS

Public Speaking

Persuasion

Presentation Skills

Problem Solving

Leadership

Negotiation

Critical Thinking

Creativity

ADDITIONAL INFO

Extra programatic activities: Music Creation, Astrophotography, Article Reading/Writing, Data Science, Investment, Trading, Scientific and Economic Research.

Other areas of interest: Artificial Intelligence, Astronomy, Science, Economics, Neuroscience, Political Theory, Sports, Gaming.

